

## First Law

Every body remains in a state of rest or uniform motion unless acted upon by a **net external force**.



## **Second Law**

The amount of acceleration of a body is proportional to the acting force and inversely proportional to the mass of the body.

F = ma

## Third Law

For every action there is an equal but opposite reaction. If an object A exerts a force on object B, then object B will exert an equal but opposite force on object A.



## APPLICATION OF N.L.M

Motion of a Block on a Horizontal Smooth Surface

Case (i) Horizontal pull

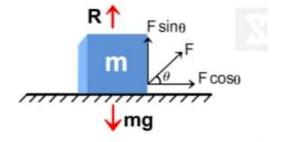
$$F = ma$$
 or  $a = \frac{F}{m}$ 

$$\begin{array}{ccc}
R \uparrow & \rightarrow a \\
m & \rightarrow F \\
\downarrow mg
\end{array}$$

Case (ii) Pull acting at an angle (
$$\theta$$
)

$$R + F \sin\theta = mg$$

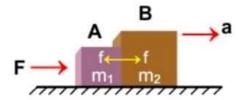
$$a = \frac{F\cos\theta}{m}$$



## Motion of Bodies in Contact

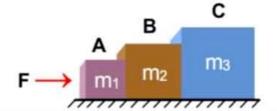
Case (i) Two Body System

$$\Rightarrow$$
 a =  $\frac{F}{m_1 + m_2}$  & f =  $\frac{m_2F}{m_1 + m_2}$ 



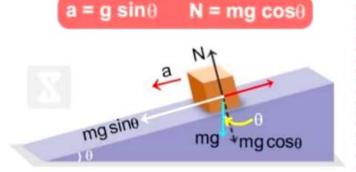
Case (ii) Three Body System

$$\Rightarrow a = \frac{F}{m_1 + m_2 + m_3}$$



### Motion of a Body on a Smooth Inclined Plane

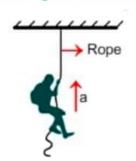
 $N = mg \cos\theta$ 

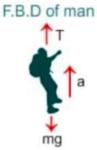


## 4

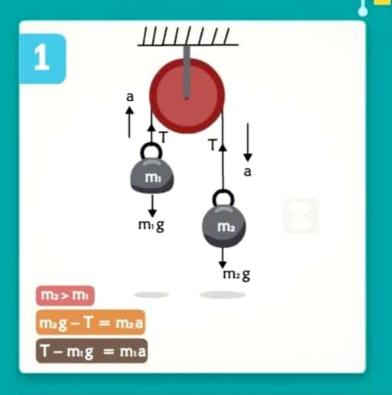
### Climbing on the Rope

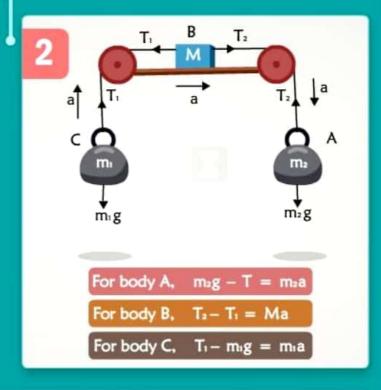
- T > mg, man accelerates in upward direction
- T < mg, man accelerates in downward direction

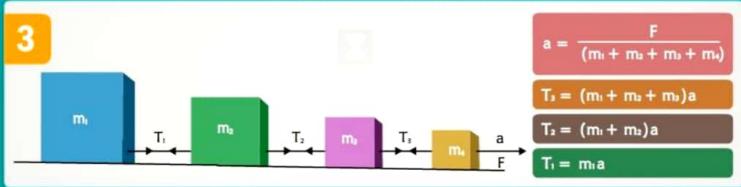


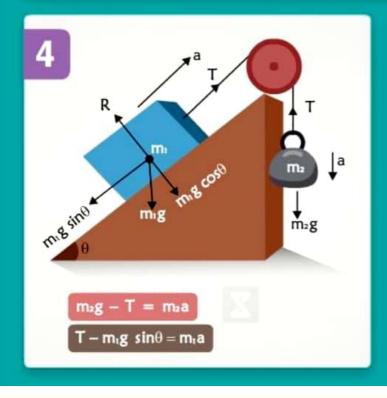


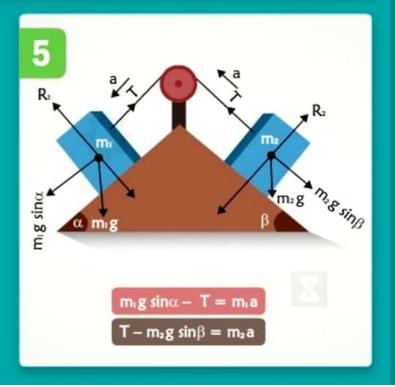
# PULLEY BLOCK SYSTEM

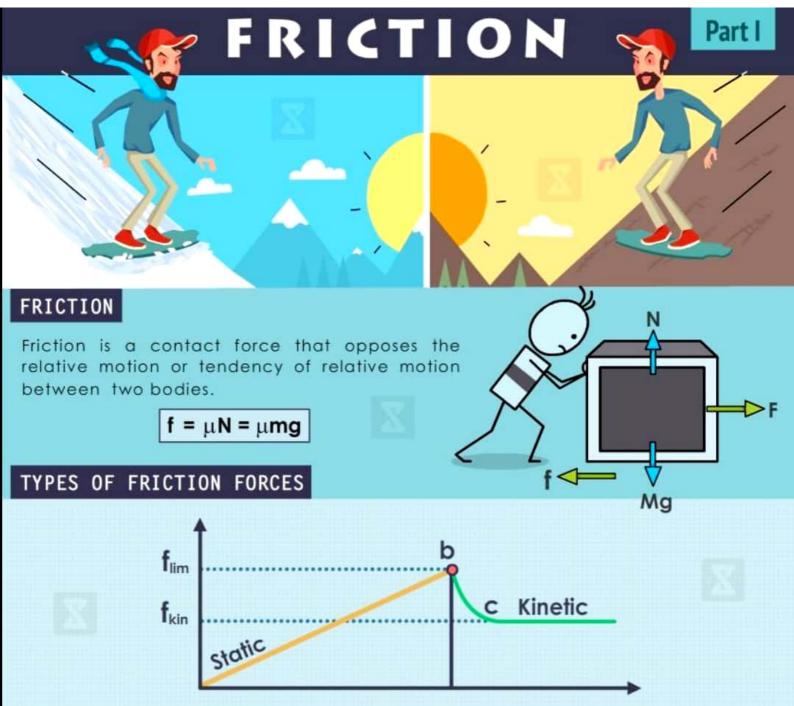












### 1.STATIC FRICTIONAL FORCE

The opposing force due to which there is no relative motion between the bodies in contact is called static friction force. It's a self-adjusting force.

Coefficient of static friction is

### 2.LIMITING FRICTIONAL FORCE

The maximum frictional force that acts when the body is about to move is called limiting frictional force.

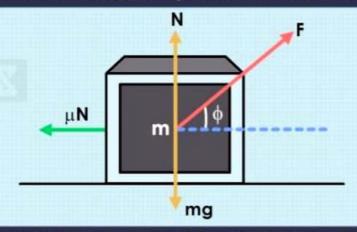
### 3.KINETIC FRICTIONAL FORCE

The frictional force between the surfaces in contact when relative motion starts between them is called Kinetic Frictional Force. Coefficient of kinetic friction is uk.



## FRICTION

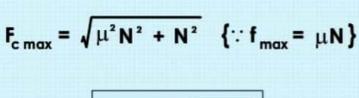
#### MINIMUM FORCE REQUIRED TO MOVE THE BODY



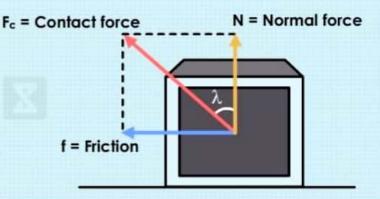
$$F_{min} = \frac{\mu mg}{1 + \mu^2}$$

N = Normal force

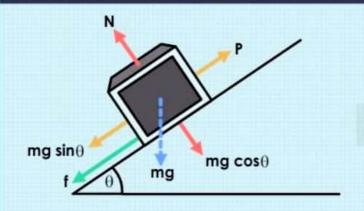
#### FRICTION AS A COMPONENT OF CONTACT FORCE



$$F_{c max} = N\sqrt{\mu^2 + 1}$$



### MOTION ON A ROUGH INCLINED PLANE



**Balancing Vertical Forces** 

$$N = mg \cos \theta$$

**Balancing Horizontal Forces** 

$$f = \mu N = \mu mg cos\theta$$

When sliding with acceleration 'a'

$$mg \sin\theta - \mu mg \cos\theta = ma$$

### ANGLE OF REPOSE

The angle of repose is the maximum angle that a surface can be tilted from the horizontal, such that an object on it is just able to stay on the surface without moving.

or 
$$\tan \theta_c = \mu$$

where  $\theta_c$  is called angle of repose.

